Application or Docket Number PATENT APPLICATION FEE DETERMINATION RECORD C97-050CON3 Effective October 1, 2003 **CLAIMS AS FILED - PART I** SMALL ENTITY OTHER THAN (Column 1) (Column 2) TYPE OR SMALL ENTITY **TOTAL CLAIMS** RATE FEE FEE RATE **BASIC FEE** 385.00 BASIC FEE 770.00 **FOR** NUMBER FILED NUMBER EXTRA OR ₩ minus 20= TOTAL CHARGEABLE CLAIMS 6 X\$ 9= X\$18= INDEPENDENT CLAIMS minus 3 = 7) X43= X86= OR MULTIPLE DEPENDENT CLAIM PRESENT +290= +145= OR * If the difference in column 1 is less than zero, enter "0" in column 2 TOTAL TOTAL OR **CLAIMS AS AMENDED - PART II** OTHER THAN **SMALL ENTITY** SMALL ENTITY OR (Column 3) (Column 1) (Column 2) CLAIMS HIGHEST ADDI-ADDI-REMAINING NUMBER PRESENT TIONAL **RATE TIONAL** RATE **PREVIOUSLY** AMENDMENT **AFTER EXTRA** FEE FEE AMENDMENT PAID FOR Minus X\$18= Total X\$ 9= ** OR Independent Minus = X86= X43= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145= OR TOTAL TOTAL OR ADDIT FEE ADDIT. FEE (Column 3) (Column 1) (Column 2) HIGHEST CLAIMS ADDI-ADDI- $\mathbf{\alpha}$ REMAINING NUMBER PRESENT RATE **TIONAL** RATE TIONAL **AMENDMENT AFTER PREVIOUSLY EXTRA** PAID FOR **FEE** FEE AMENDMENT Total Minus ** X\$ 9= X\$18= OR Minus Independent X43 =X86= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145= OR TOTAL OR ADDIT. FEE ADDIT. FEE (Column 1) (Column 2) (Column 3) CLAIMS HIGHEST ADDI-ADDI-REMAINING NUMBER **PRESENT TIONAL** RATE RATE TIONAL AMENDMENT **PREVIOUSLY AFTER** EXTRA-PAID FOR **AMENDMENT** FEE FEE Total-Minus X\$18= X\$ 9= OR Minus Independent X86= X43 =OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +145= +290= OR * If the entry in column 1 is less than the entry in column 2, write "0" in column 3. TOTAL TOTAL OR ** If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20." ADDIT. FEE ***If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3." The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.